

ASNZ COMPETITION RULES - 2024 - DRAFT

These rules apply to ASNZ National Championships and North and South Island events (unless otherwise noted on the Information Bulletin for that event). These competitions are conducted according to World Aquatics' Rules for Competitive Level One – apart from specified changes. The Level Two Competition Rules relate to specific ASNZ events. NB: Schools will be run as a separate Virtual Event.

EVENTS

				
COMPETITIVE LE	<u> EVEL ONE – AS PER WORLI</u>	D AQUATICS' RULES		
10 & Under (same	These events are comprised of two sess	ions – results are combined:		
World Aquatics' Rules	Solo Free Routine and 12 & U	Jnder Figures		
as 12 & Under)	Duet Free Routine and 12 & l	Jnder Figures		
11-12 Years (same	These events are comprised of two sess	ions – results are combined:		
World Aquatics' Rules	Solo Free Routine and 12 & U	Jnder Figures		
as 12 & Under)	Duet Free Routine and 12 & l	Jnder Figures		
12 & Under	These events are comprised of two sess	ions – results are combined:		
	 Team Free Routine and 12 & l 	Jnder Figures		
Youth (13-15 years)	These events are comprised of two sess	ions – results are combined:		
	 Solo Free Routine and Youth 	Figures (see Appendix 4)*		
	 Duet Free Routine and Youth 	Figures (see Appendix 4)*		
	Team Free Routine and Youth	Figures (see Appendix 4)*		
Youth Combination	This event is a stand-alone session for athletes aged 15 & under competing in			
Team (15 & Under)	10 & Under, 12 & Under and Youth even	ıts		
Junior (15-19 years)	These events are stand-alone sessions:			
	Solo – Technical Routine	Solo – Free Routine		
	Duet – Technical Routine	Duet – Free Routine		
	Team – Technical Routine	Team – Free Routine		
Senior (15 years &	These events are stand-alone sessions:			
Over)	Solo – Technical Routine	Solo – Free Routine		
	Duet – Technical Routine	Duet – Free Routine		
	Team – Technical Routine			
Open (all ages)	These events are stand-alone sessions:			
	Acrobatic Routine*	Team – Free Routine		

Competitive Level Two - ASNZ Specific Rules

Dolphin	These events are comprised of two sessions – results are combined: Free Combination and Dolphin Figures (see Appendix 1) NB: Dolphin Figures are split into two groups – both swimming the same figures - 12 & Under and 13-16 years. Dolphin Combination can include swimmers from both age groups				
Aquanauts	These events are comprised of two sessions – results are combined: Solo - Free Routine and specified 12 & Under Figures (see Appendix 2)				
Aquarinas	 Duet - Free Routine and specified 12 & Under Figures (see Appendix 2) These events are comprised of two sessions – results are combined: Solo - Free Routine and specified Youth Figures (see Appendix 3) Duet - Free Routine and specified Youth Figures (see Appendix 3) 				
AquaCombo	A stand-alone session and may include Aquanauts and Aquarinas swimers only				
NZ Masters (20 years & Over) NB: Different age group to WORLD AQUATICS	These events are stand-alone sessions: Solo Free Routine Duet Free Routine Team Free Routine				

GENERAL

AGES: As at December 31st in the year of competition.

REGISTRATION: Swimmers must be affiliated as "Competitive" with ASNZ.

MALE ENTRIES: ASNZ encourages the participation of male athletes. They may enter

the Solo events, and may be part of a Duet, Team or Free

Combination in either Competitive Level One or Two routines. There will be no separate events for men until we have sufficient numbers.

STAR LEVELS: New Zealand swimmers must have achieved the following NZ KiwiStar

Awards:

10 & Under	KiwiStar 4
12 & Under	KiwiStar 4
Youth (13-15)	KiwiStar 6
Junior	KiwiStar 8
Senior	KiwiStar 10
Open	KiwiStar 6
Dolphin	KiwiStar 3
Aquanauts	KiwiStar 4
Aquarinas	KiwiStar 5
Masters	KiwiStar 5

ALL EVENTS	Please note all events will be judged the same way as all other World Aquatics
ALL LVLINIS	Age Group routines from 2024 i.e. with Coaches' Cards, Difficulty and
ATILIETE	Synchronisation Technical Controllers.
ATHLETE	Under the World Aquatics rules the athlete numbers required are:
NUMBERS IN	 ○ Combination Teams – 4 to 10
TEAMS,	 Acrobatics – 4 to 8
COMBOS AND	○ Teams – 4 to 8
ACROBATIC	Under World Aquatics Rule AS18.1 there is a penalty of 0.5 for each
ROUTINES	swimmer under the maximum number for each event as specified above –
NOOTHIES	with the exception of Combination Team where the penalty will only be
	applied for swimmers less than 8.
SWIM-UP RULES	Athletes may swim up in the World Aquatics year of their Age Group as
	follows:
	 10-year-olds may swim up to 11-12 Years – but may not swim the
	same routines or Figures in each category
	12-year-olds may swim up to Youth
	 14-year-olds may swim up to Junior
	The athlete/s must also swim the Figures of the Age Group they are
	swimming up to (if relevant).
AQUANAUTS	Eligibility:
AQUANAUIS	 Swimmers may be of any age. The Figures Group for this event does not
	relate to the age of the swimmers.
	Swimmers who have not competed in Aquarinas, Youth, Junior or Senior
	events at the National Championships or been in a National Squad.NB: All
	Aguanaut routines will follow the same rules as 12 & Under for Solo and Duet
	routines.
AQUARINAS	Eligibility:
	Swimmers may be of any age. The Figures Group for this event does not
	relate to the age of the swimmers.
	Swimmers who have previously competed in Age Group, Junior or Senior
	Events, or who are competing for the first time.
	An athlete is not permitted to enter this event in the same year they are a
	member of a New Zealand Squad or if they are competing in Aquanauts.
	NB: All Aqurinas routines will follow the same rules as Youth for Solo and Duet routines.

NZ MASTERS	Mastera Pautinea are stand along from routines for athletes aged 20 and over
NZ WASTERS	Masters Routines are stand-alone free routines for athletes aged 20 and over – with athletes competing in separate events. NB: World Aquatics Masters'
	Rules do not apply.
	raics do not apply.
	NB: All Masters routines will follow the same rules as Youth for Solo, Duet
	and Team routines
10 & UNDER	The 10 & Under Figures draw will swim the same Figures as the 11-12
FIGURES AND	Years, based on the World Aquatics 12 & Under Figures
EVENTS	Ribbons and Medals will be awarded for the 10 & Under category.
	• 10 & Under athletes may swim up to the 11-12 Category for Duet and 12 &
	Under Teams – taking their 10 & Under Figures results with them.
DOLPHIN	 Dolphin Figures will be split in two age groups: 12 & Under & 13-16 years.
FIGURES	 Two Figures will remain the same and two Figures will change each year –
	so if athletes stay in the Dolphin category for longer than one year they
	learn new skills the next year. See Appendix 1 for Dolphin Figures.
	Athletes competing in Dolphin Figures may only compete in this Figures
	session.
	After placing first, second or third in Dolphin Figures at Nationals, a swimmer is no longer eligible to compete in this session again.
VOLITH (12.15)	The new World Aquatics Rules have 12 different Figures in this category,
YOUTH (13-15) FIGURES	with athletes competing in 2 Figures only in events – with the whole field
FIGURES	not necessarily competing in the same Figures.
	 ASNZ has amended these rules and will run these in the same way as 12
	& Under Figures in the World Aquatics rulebook i.e. 8 Figures will be
	identified to compete in, and from this four Figures will be drawn 72 hours
	prior to the start of Nationals that athletes will compete in. Note there are
	no compulsory Figures.
	See Appendix 4 for details.
SOLOS	Clubs may only enter a <u>maximum</u> of three solos per club per event for Age
	Group/World Aquatics events, and two solos per club per event for Aquanauts,
	Aquarinas and Masters. Please note in 2025 this will drop to two solos per club for all events.
ALL FREE	
COMBINATIONS	 Please note from 2024 all Combination Teams will be judged under the new World Aquatics judging system with a Coach Card.
(Dolphin Combo,	 One athlete may swim ONE Free Combination – either Dolphin Free
AquaCombo and	Combination, AquaCombo or Youth Combination. The same athlete may
Youth Combo)	not be listed as a reserve for a second Free Combination in the same
	event.
	• The only exceptions are athletes who swim as the "competitive" swimmers
	in a Dolphin Free Combination or AquaCombo. They may also swim in
	one other Combination Team.
DOLPHIN FREE	• Eligibility:
COMBINATION	 For swimmers not competing in Aquanauts, Aquarinas, Age Group,
	Junior, Senior or Open Events with the exception of two team members
	who may be Aquanauts, Aquarinas or 10 & Under and 11-12 Year Age
	Group swimmers but may not be National Squad members. O Dolphin Free Combination swimmers must be aged 16 and under –
	including the two "non-Dolphin" team members specified in the first
	bullet point above.
	 Required elements and times can be found in Appendix 5.
	The "non-Dolphin" athletes are not permitted to swim the solo/duet parts.
	 Please note, this is a combined event – Figures are included in the final
	score for all but the "non-Dolphin" team members.
	Please note – the intention in 2025 is to reduce the "non-Dolphin"
	swimmer to only one.

AQUACOMBO	Fligibility:
AQUACONIBO	 <u>Eligibility:</u> May include Aquanauts and Aquarinas swimmers (but no Dolphins).
	 May include Addanadts and Addannas swimmers (but no Bolphins). One team member may be a Level One swimmer from the 10 & Under,
	11-12 Years or Youth age group category but may not be National
	Squad members.
	The AquaCombo follows the same rules as the Youth Combination Team.
	Required elements and time can be found in Appendix 5.
	The Level One swimmer is not permitted to swim the solo or duet parts.
	Please note this is a stand-alone routine i.e. no Figures apply
YOUTH FREE	Eligibility - may only include 10 & Under, 11-12 Years and Youth athletes
COMBINATION	This is a stand-alone routine i.e. no Figures apply
TEAM	Athletes bring the KiwiStar level from their age group into this i.e. a 12 &
,	Under athlete only needs to have KiwiStar 4 while a Youth athlete needs to
	have KiwiStar 6.
OPEN	Eligibility – may include any Competitive Level 1 and 2 athletes (but no
ACROBATICS	Dolphins)
AND OPEN	These routines follow the World Aquatics rules for Senior Acrobatics and
FREE TEAM	Free Team routines.
ROUTINE	Acrobatics and Free Team routines should be 4-8 athletes
	Completing the Acrobatics routine with less than 8 swimmers may be
	difficult due to the nature of the Acrobatics. If you have less than 8
	swimmers you may be better to focus on Open Free Team instead.
	Please note these are stand-alone routines i.e. no Figures apply.
MIXED CLUB	It is possible to enter Mixed Club routines with approval from ASNZ. This
DUET AND	will be particularly relevant for Auckland and Christchurch-based clubs.
TEAM	A Mixed Club routine is when athletes are affiliated to different clubs but
ROUTINES	train together for the purposes of a Duet or Team to allow athletes greater
	opportunities e.g. a Duet may have one athlete from one Club and one
	 from another, or a Team may have 2 from one Club and 6 from another. Mixed Club Routines will be announced and put in the programme with the
	names of both Clubs in alphabetic order e.g. Auckland
	Mermaids/Waitemata.
SAME ROUTINE	While World Aquatics rules allow this, in order to create time efficiencies
COMPETING IN	and promote athlete wellbeing, the same routine may not be swum by the
DIFFERENT	same athletes in different categories.
CATEGORIES	However, if clubs wish to enter the same routine in different categories but
	swum by different athletes (even if there is only one athlete different) this is
	permissible.
MULTIPLE	With the Swim-Up Rule and the overlap of Age Groups, particularly 13-14-15,
EVENT ENTRIES	Junior and Senior, there is the possibility for any one athlete to enter many
	events. Clubs are asked to be aware of athlete welfare to ensure they are not
	over-stretched, and to be aware that event scheduling may mean there is not
SQUAD	much break between routines for athletes in this situation.
ATHLETES AND	 Existing Koru/Fern Squad athletes intending to continue in Squads are required to swim a Tech routine of some kind e.g. Solo, Duet or Team, to
	maintain and develop their tech element skills.
TRIALLISTS	 Athletes who are intending to trial for the Fern Squad <u>must</u> compete in a
	Tech routine at Nationals.
	Athletes who are intending to trial for the Koru Squad <u>should</u> compete in a
	Tech routine where possible at Nationals.
	Athletes who are intending to trial for the Pikopiko Squad should compete
	in Aquarinas Figures or 13/14/15 Figures where possible at Nationals.
TIME LIMITS	Time Limits are covered in Appendix 5.
PENALTIES	The list of penalties are included in Appendix 6 for all figures and routines
	11 2 3 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2

INTERNATIONAL ASNZ welcome international entries in all National Championships events **ENTRIES JUDGES**

- International entries cannot hold NZ titles they will be awarded specific international medals/ribbons if they place in an event.
- We welcome and encourage international entries who wish to bring their own judge/s. Ideally they would bring 1 judge for every 6 swimmers
- International teams of less than 6 athletes do not have to do this.
- If this is difficult for international entries, please talk to the Meet Manager who may be able to find you a NZ judge instead – this would require an additional fee to cover their travel/accommodation of NZ\$500.
- Each NZ Club entering swimmers at the National Championships must send one judge for each 6 swimmers entered in the competition.
- Technical Controllers and Referees who are appointed to the Meet, will be included in the 1:6 ratio for the Club from which they are affiliated, unless ASNZ or the Meet funds all their costs for the competition.
- Judges must be fully available to judge at the whole event or a club can provide two judges if they wish to share their allocations across the event (but this will be counted for 1 judge in total for the Club's judge commitment).
- If judges do not fulfil their commitments at the event (except for sickness). clubs will be invoiced \$100 for each day that commitment is not met.
- Coaches involved in day to day club coaching cannot be one of the allocated judges unless prior approval has been granted by ASNZ (for example, we understand that small clubs may have difficulty in growing sufficient judges). However, coaches may be included in Figures judging panels if they are not judging their own club athletes.
- Judges who coach occasionally are permitted to judge, but must declare conflicts for those athletes they have coached.
- Clubs are expected to train and develop their own judges to meet this requirement. ASNZ runs regular judge education programmes at North Islands, South Islands and Nationals to help with this.
- Please note, if a club is unable to meet this requirement, they should contact the Meet Manager who can assist with matching them with appropriate judges. They will need to meet those judges' costs to attend.
- NB: Clubs participating for the first time are exempt from this requirement in their first year of competition.

AWARDS

- To be eligible to hold a National title for Solo or Duet events, athletes must hold New Zealand citizenship or have been granted permanent residency in New Zealand or have been a resident in New Zealand for at least two years. Teams or Combos may have up to 2 athletes who do not meet this requirement and still be eligible to hold a National title.
- Where an international competitor places in an event, they will receive a medal/ribbon for that placing, but the next NZ competitor will also receive the same placing medal/ribbon.
- Medals will be presented for each routine event.
- Ribbons will be awarded for the Figures events.
- All Dolphins will receive a participation pin or ribbon
- Reserves are permitted (for Duets and Teams) and will be awarded applicable medals.
- No reserves are permitted for solos.

Appendix 1 – DOLPHIN FIGURES

Compulsory	Figure No. 302	Blossom	DD 1.4			
	Figure No. 310	Somersault Back Tuck	DD 1.1			
Optional Group 1	Figure No. 303	Somersault Back Pike	DD 1.5			
	Figure No. 344	Neptunus	DD 1.6			
Optional Group 2	Figure No. 323	Somersault Front Pike	DD 1.4			
	Figure No. 361	Prawn	DD 1.5			
	Figure No. 302	Blossom	DD 1.4			
2024	Figure No. 310	Somersault Back Tuck	DD 1.1			
2024	Figure No. 303	Somersault Back Pike	DD 1.5			
	Figure No. 344	Neptunus	DD 1.6			
	Figure No. 302	Blossom	DD 1.4			
2025	Figure No. 310	Somersault Back Tuck	DD 1.1			
2023	Figure No. 323	Somersault Front Pike	DD 1.4			
	Figure No. 361	Prawn	DD 1.5			

Figure - 302 BLOSSOM

DIFFICULTY - 1.4

From a **Back Layout Position** the trunk is lowered as the hips are bent to assume a **Submerged Ballet Leg Double Position**. The feet separate along the surface of the water as the hips rise and the body assumes a **Split Position**. The legs join to assume a **Vertical Position** at ankle level. A *Vertical Descent* is executed.

		-	مطحه		Total
NVT=	10.0	11.0	5.0	5.0	31
PV =	3.23	3.55	1.61	1.61	10

Figure – 310 SOMERSAULT BACK TUCK

DIFFICULTY - 1.1

From a **Back Layout Position** the knees, shins and toes are drawn along the surface of the water to assume a **Tuck Position**. With continuous motion the tuck becomes more compact as the body somersaults backward around a lateral axis for one complete revolution. A **Back Layout Position** is resumed.

				Total
~~	~	~	~~~	
NVT=	3.0	5.0	3.0	11
PV =	2.73	4.55	2.73	10

From a **Back Layout Position** with the trunk remaining parallel and close to the surface of the water, the legs are raised rapidly to assume a **Back Pike Position**. Without a pause the body somersaults backwards around a lateral axis until the feet and head simultaneously reach the surface of the water. A **Back Layout Position** is assumed.

~	T	VAZ	~	Total
NVT=	14.0	13.0	5.0	32
PV =	4.38	4.06	1.56	10

Figure - 344 NEPTUNUS

DIFFICULTY - 1.6

From a Front Layout Position a Front Pike Position is assumed. One leg is lifted to a Fishtail Position. The horizontal leg is bent to assume a Bent Knee Vertical Position. The bent leg is extended to meet the vertical leg while descending and assuming a Vertical Position at ankle level. A Vertical Descent is executed.

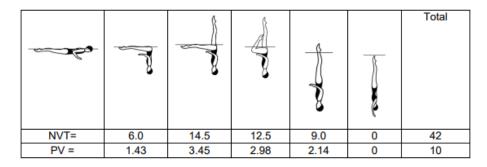


Figure - 323 SOMERSAULT FRONT PIKE

DIFFICULTY - 1.4

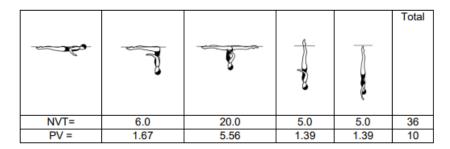
From a **Front Layout Position** a *Front Pike Position is assumed*. With continuous motion the body somersaults around a lateral axis so that the hips replace the head at each quarter point of the revolution until the head and buttocks return to the surface of the water. As the legs are raised to the surface of the water to assume a **Front Layout Position**, the head, back and buttocks travel along the surface of the water until the hips occupy the same position as the head at the beginning of this action.

				~	Total
NVT=	6.0	8.0	8.0	6.0	28
PV =	2.14	2.86	2.86	2.14	10

Figure - 361 PRAWN

DIFFICULTY - 1.5

From a **Front Layout Position** a *Front Pike Position is assumed*. One leg is lifted in a 180° arc over the surface of the water to a **Split Position**. The legs are joined to assume a **Vertical Position** at ankle level. A *Vertical Descent* is executed.



Appendix 2 – AQUANAUTS FIGURES (12 & Under compulsory figures plus preselected figures as below)

Compulsory	Figure No. 106	Straight Ballet Leg	DD 1.6
	Figure No. 301	Barracuda	DD 1.8
Optional Group 1	Figure No. 359	Front Ariana	DD 2.2
	Figure No. 348	Tower	DD 1.9
Optional Group 2	Figure No. 363	Water Drop	DD 1.8
	Figure No. 401	Swordfish	DD 2.1
Optional Group 3	Figure No. 311	Kip	DD 1.6
	Figure No. 227d	Swanita Spinning 180	DD 1.9
	•		
	Figure No. 106	Straight Ballet Leg	DD 1.6
2024	Figure No. 301	Barracuda	DD 1.8
2024	Figure No. 363	Water Drop	DD 1.8
	Figure No. 401	Swordfish	DD 2.1
_	Figure No. 106	Straight Ballet Leg	DD 1.6
2025	Figure No. 301	Barracuda	DD 1.8
2025	Figure No. 311	Kip	DD 1.6
	Figure No. 227d	Swanita Spinning 180	DD 1.9

Appendix 3 – AQUARINAS FIGURES (Pre-selected Youth figures as below)

2024	Figure No. 140g	Flamingo Bent Knee, Twist Spin	DD 2.9
	Figure No. 437	Cyclone Open 180	DD 2.6
	Figure No. 308h	Barracuda Airborne Split Spin Up 180	DD 2.9
	Figure No. 407	Swordfish Straight Leg Ariana Rotation	DD 2.6
2025	Figure No. 356f	Whip Continuous Spin 720	DD 3.0
	Figure No. 441	Saturn	DD 2.5
	Figure No. 352	Venus	DD 3.0
	Figure No. 240i	Albatross Spin Up 360	DD 2.5

Appendix 4 – YOUTH (13-15 FIGURES) – four Figures will be selected at random from the groups specified – 72 hours prior to the start of the competition. Note there are no longer any compulsory Figures in the Youth category.

	Figure No. 356f	Whip Continuous Spin 720	DD 3.0
2024 - Sections B and C			+
	Figure No. 441	Saturn	DD 2.5
	Figure No. 352	Venus	DD 3.0
	Figure No. 240i	Albatross Spin Up 360	DD 2.5
	Figure No. 144	Rio Straight Leg	DD 3.1
	Figure No. 421	Walkover Back Closing 360	DD 2.4
	Figure No. 440d	Ipanema Spinning 180	DD 3.1
	Figure No. 311j	Kip Combined Spin	DD 2.4
	•	-	•
	Figure No. 140g	Flamingo Bent Knee, Twist Spin	DD 2.9
2025 - Sections A and C	Figure No. 437	Cyclone Open 180	DD 2.6
	Figure No. 308h	Barracuda Airborne Split Spin Up 180	DD 2.9
	Figure No. 407	Swordfish Straight Leg Ariana Rotation	DD 2.6
	Figure No. 144	Rio Straight Leg	DD 3.1
	Figure No. 421	Walkover Back Closing 360	DD 2.4
	Figure No. 440d	Ipanema Spinning 180	DD 3.1
	Figure No. 311j	Kip Combined Spin	DD 2.4

APPENDIX 5 – REQUIRED ROUTINE ELEMENTS FOR COMPETITIVE LEVEL 2 ROUTINES

Aquanaut	Time (+/- 5 sec)	Total Required Elements	Summary	
Solo Free	2:00	5	Total of 5 Free Hybrids	
Duet Free	2:30	6	Total of 5 Free Hybrids and 1 Pair Acrobatic	
Aquarina	Time (+/- 5 sec)	Total Required Elements	Summary	
Solo Free	2:00	6	Total of 6 Free Hybrids	
Duet Free	2:30	7	Total of 6 Free Hybrids and 1 Pair Acrobatic	
Aqua Combo (Aquanaut and Aquarina)	3:00	8	4 Team Acrobatics* (with safety limit**) + Free Transitions + ONLY 1 x Solo Hybrid, 1 x Duet Hybrid, 3 x Team Hybrid (min of 4 athletes required)	
Dolphin	Time (+/- 5 sec)	Total Required Elements	Summary	
Dolphin Combo	3:00	7	2 Team Acrobatics* (with safety limit**) + Free Transitions + ONLY 1 x Solo Hybrid, 1 x Duet Hybrid, 3 x Team Hybrid (min of 4 athletes required)	

^{*}Team Acrobatic definition as per the Acrobatic Catalogue (page 2): "A team acrobatic movement is considered as an Element, starting from 4 swimmers and more (for example: 3 base swimmers + 1 featured swimmer; or 2 base swimmers + 1 support-swimmer who pushes 1 featured-swimmer) Must start and finish in the water! All other actions are considered as pair acrobatics or pair assist actions."

Group B: 2.6, for Group C: 2.45, and for group P 2.5. Please refer to the FINA Acrobatics Catalogue.

<u>Walk-ons for all routines</u> will be consistent with the new World Aquatics rules i.e. 20 seconds for Solos and Duets, 30 seconds for Teams, Combination Teams or Acrobatics.

<u>Music allowance for all routines</u> will be consistent with the new World Aquatics rules i.e. 5 seconds less or plus the allotted time of the routine.

^{**}Acrobatic Safety Limit: Acrobatic Elements cannot have a DD higher than the following: for Group A: 2.65, for

APPENDIX 6 – LIST OF PENALTIES

Rule Number	Penalty Amount	For	Penalty Reason	Deducted	Event
AS18.1 0.5	0.5	Technical, Free, Acrobatic,		From total score	All
		Combination Teams	penalties are only applied if less than 8)		
AS18.3.1	1	All Routines	Time limit of 10 seconds for deck work exceed	From Routine Score	All
AS18.3.2	1	All Routines	Deviation from specified routine time limit (+- 5 secs)	From Routine Score	All
AS18.3.3	1	All Routines	Time limit for deck walk ons is exceeded	From Routine Score	All
AS18.3.4	2	All Routines	Competitor makes deliberate use of bottom of pool (read full rule)	From Routine Score	All
AS18.3.5	2	All Routines	Routine interrupted by competior during deck and new start allowed	From Routine Score	All
AS18.4	2	All Routines	Per element exceeding the set number in Appendix III	From Elements Score	All
AS18.5	0.5	Free Mixed Duet, Youth Team	Per additional required element in Appendix III not performed (read full rule)	From Artistic Impression Score	All
AS18.7.1		Technical Routines	Zero DD for any TRE not correctly performed (read full rule)		All
AS18.7.2		Technical Routines	Zero DD for each TRE swam out of order (read full rule)		All
AS18.7.3	0.5	Technical Routines	Per violation of general requirement 6 Appendix II (elements to be performed simultaneously and in same direction) (read full rule)	From Elements Score	All
AS18.7.4	2	Technical Routines	Per violation of routine requirements 6 and 7 Appendix II (cadence action, acro action all team members, maximum 1 circle pattern) (read full rule)	From Elements Score	All
AS18.8.1	2	Free Combination	Per violation general requirements 2 - 6 Appendix V (read full rule)	From Routine Score	All
AS18.8.2	2	Free Combination	Per violation TRE 1 & 2 Appendix V (read full rule)	From Elements Score	All
AS18.9.1	2	Acrobatic	Per violation general requirement 3 Appendix IV (read full rule)	From Routine Score	Junior/Senior
AS18.9.2	2	Acrobatic	Per violation each required acrobactic not performed (read full rule)	From Elements Score	Junior/Senior
AS11.1		Figures	Zero for any figure incorrectly performed		Youth
AS 11.3	1	Figures	If competitor does not complete correct figure, they can swim again and 1 pt penalty applied. If incorrect again they receive zero		10 & Under, 1 12, Dolphin, Aquanaut, Aquarina